



JAKKS Pacific, Inc., a leading designer and marketer of toys and consumer products, with a wide range of products that feature some of the most popular brands and children's toy licenses in the world, currently seeks an experienced, energetic, self-starter generalist for the role of **Video Games Artist** for their Santa Monica office. The ideal candidate will be responsible for creating apps that are child orientated. The position is for a 6 month in-house contract.

Job Description:

- Responsible for creating textures for 3d models
- Responsible for 2d UI graphics creation

Qualifications:

- Knowledge of concept art
- Knowledge of character concept art
- Experience in 3d modelling
- Experience in Hi res sculpting and optimizing to lo poly models
- Experience in basic 3D animation
- Experience in game design
- Experience in video editing and compositing
- Must be proficient in Photoshop, Illustrator, 3ds Max, Unity, Premiere
- Two to four years of related experience

Please send your resume to careers@jakks.net.